**Refactoring a static class**

You guessed it ... Make the code work! To do this, make the SuperBeautyImageFilter class non-static.

public static void Main()

{

var filter = new SuperBeautyImageFilter();

filter.ImageName = "Paris.jpg";

filter.GaussianParameter = 0.4;

filter.Run();

}

public static class SuperBeautyImageFilter

{

public static string ImageName;

public static double GaussianParameter;

public static void Run()

{

Console.WriteLine("Processing {0} with parameter {1}",

ImageName,

GaussianParameter.ToString(CultureInfo.InvariantCulture));

//do something useful

}

}

**Code:**

using System;

using System.Collections.Generic;

using System.Globalization;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

namespace umop12o14zRefactoringAStaticClass

{

class Program

{

public static void Main()

{

var filter = new SuperBeautyImageFilter();

filter.ImageName = "Paris.jpg";

filter.GaussianParameter = 0.4;

filter.Run();

Console.ReadKey();

}

public class SuperBeautyImageFilter

{

public string ImageName;

public double GaussianParameter;

public void Run()

{

Console.WriteLine("Processing {0} with parameter {1}",

ImageName,

GaussianParameter.ToString(CultureInfo.InvariantCulture));

//do something useful

}

}

}

}